

Pre- Primary Term 2 2017 Overview

English	Mathematics	Religion	Health	HASS (Geography)
<p>Oral Language</p> <ul style="list-style-type: none"> Speaks confidently Follows three part instructions <p>Conventions of text</p> <ul style="list-style-type: none"> Uses left to right, top to bottom orientation of print Writes own name using a capital, then lower case letters. <p>Phonics</p> <ul style="list-style-type: none"> Identifies all letter names and sounds Blends/segments consonant-vowel- consonant words Write some consonant- vowel consonant words Matches initial sounds Matches final sounds <p>Knowledge of feature, events, characters and storyline in texts and comprehension:</p> <ul style="list-style-type: none"> Recalls one or two events from texts with familiar topics Retells a simple story <p>Reading</p> <ul style="list-style-type: none"> Can read predictable texts Can recognise some basic sight words <p>Writing</p> <ul style="list-style-type: none"> Can produce some lower case and upper case letters using learned letter formations 	<p>Number and Algebra:</p> <ul style="list-style-type: none"> Can count to 20 Recognise numbers to 20 Uses one to one correspondence when counting objects Can use a range of strategies to add small groups of numbers Can recognize quantities such as more, less and the same in everyday comparisons Partitioning Subitizing <p>Measurement and Geometry:</p> <ul style="list-style-type: none"> Can make comparison to decide which is heavier or holds more Sort, describe and name familiar two-dimensional shapes and three-dimensional objects in the environment Connect days of the week to familiar events and actions Describe position and movement <p>Statistic and Probability:</p> <ul style="list-style-type: none"> Can answer yes/no questions to collect information 	<p>God Created Everything <u>A WONDERING AT THE CREATOR OF LIVING AND NON-LIVING THINGS</u> A1 Wondering at living and non-living things A2 Wondering at God who created living and non-living things A3 Attribute: God is Creator of everything <u>B THE PROMISE OF CHRISTIAN SALVATION</u> B1 Jesus enjoyed and cared for living and non-living things B2 Jesus came to show people how to enjoy and care for living and non-living things <u>C CHRISTIAN RESPONSE</u> C1 The Bible tells us about Creation C2 Jesus wants his followers to care for living and non-living things C3 Continuing to wonder at living and non-living things</p> <p>Me and my Body <u>AWONDERING AT THE CREATOR OF OUR BODIES</u> A1 Wondering about our bodies A2 Wondering at God who created our bodies A3 Attribute: God loves us <u>B THE PROMISE OF CHRISTIAN SALVATION</u> B1 Jesus used his body B2 Jesus came to show people how to use their bodies for good <u>C CHRISTIAN RESPONSE</u> C1 Followers of Jesus believe that God sent Jesus to teach about God's love C2 Jesus wants his followers to use their bodies to express love C3 Continuing to wonder about our bodies and how to use them in loving ways as Jesus did</p> <p>Remember God loves me <u>A WONDERING AT THE CREATOR OF THE GIFT OF MEMORY</u> A1 Wondering at the gift of memory A2 Wondering at God who created the gift of memory A3 Attribute: God loves us <u>B THE PROMISE OF CHRISTIAN SALVATION</u> B1 Jesus used his memory for good B2 Jesus came to show people how to use their memories for good <u>C CHRISTIAN RESPONSE</u> C1 Jesus helps his followers to remember God's love C2 Jesus wants his followers to remember to show love C3 Continuing to wonder at how people can use the gift of memory to show love as Jesus wants</p>	<p>Personal, Social and Community Health:</p> <ul style="list-style-type: none"> Actions that promote health, safety and wellbeing such as healthy foods, practicing appropriate hygiene routines, identify household substances that can be dangerous and following safety symbols and procedures. Emotional responses individuals may experience in different situations <p>Movement and Physical Activity:</p> <ul style="list-style-type: none"> Body management skills: static balance (one foot), line walk (ACPMPO08) Locomotor skills: run, jump (two feet), hop, gallop (ACPMPO08) Object control skills: kick off the ground, catch (ACPMPO08) <p>Fine Motor Control:</p> <ul style="list-style-type: none"> Demonstrates good control of a pencil Able to create detail drawings Operates scissors to cut effectively Demonstrates control and accuracy with fine motor skills 	<p>The places people live in and belong to, their familiar features and why they are important to people (ACHASSK015)</p> <p>The <u>representation</u> of the location of places and their features on simple maps and models (ACHASSK014)</p> <p>The places people live in and belong to (e.g. neighborhood, suburb, town, rural locality), the familiar features in the local area and why places are important to people (e.g. provides basic needs) - sustainability</p> <p>Inquiry Questions</p> <ul style="list-style-type: none"> What are places like? What makes a place special? How can we look after the places we live in? 

